

Garden State Flag Football Association

General Handbook

I. Rules

- a. Each league will have its own set of rules. Anything not covered in the rulebook, the referees ruling will be final.

II. League fees

- a. League fees are non-refundable once paid.
 - i. If a team quits, forfeits or is suspended that does not relinquish them from paying their league fees, fines or officials fees.
 - ii. League fees are based on what it cost to run the league on that number of teams. If a team fails to play they are still required to pay.
 - iii. Fees can be paid in cash, check or credit card.

III. Protest

- a. All protest must follow all of the following guidelines.
 - i. Only one protest can be made per game.
 - ii. The team captain must take a time-out right after the play that he wishes to protest.
 1. If a team does not have a time-out they cannot protest.
 - iii. The captain must inform the officials that the previous play is under protest and why you are protesting.
 - iv. After the captain enters his protest with the officials he must give the officials \$200 in cash.
 - v. The captain has 24 hours to send in writing to the league office; his full protest. At that time the league will review the protest and make a final decision after speaking to both teams' captains and all the game officials.
 - vi. If the official's decision stands the team captain loses their \$200. If the league rules in favor of the team captain, then the game will be replayed from that point. The captain will be refunded his \$200.
 - vii. Any team making a protest and not following through with this procedure completely will be fined \$200.
 1. Make sure if you are going to protest, make sure it is really worth it.
 2. Protests cannot be withdrawn or canceled.

IV. Referee bond

- a. Each team will submit a cash bond to the league.
- b. The bond will be double the weekly official's fees or whatever the league designates.
- c. If the team does not forfeit any games or have any other league fines the money will be returned two weeks after the season ends.

- i. The money will be returned in a check to the person who submitted the bond.
- ii. It will be returned certified mail.

V. Forfeits

- a. Game time is forfeit time.
 - i. Teams should show up two hours prior to game time.
- b. Any team that forfeits a game is responsible to pay double the officials fee.
 - i. The fee should be paid in cash to the officials the day of the game.
 - ii. If the fee was not paid on game day the team has until Wednesday night midnight to pay the forfeit fee.
 - iii. If the fee is paid to the league through a check or credit card a 10% surcharge will be added to the fee.
 - iv. If a team does not pay the forfeit fee the team will forfeit its referee bond.
 1. Teams that do not pay the forfeit and lose their referee bond will be suspend from league play until all monies due are paid.
 2. For each week a team is suspended it will be fined based on a forfeit fee (double official's fee).
- c. Any team that forfeits two games will be eliminated from playing in that league.
 - i. If a team is eliminated from the league they are still responsible for all their league fees plus double officials fee for each week, including play-offs.

VI. Canceled games and make-up games.

- a. The league will do everything in its power to provide weekly games.
 - i. If the original playing field is not available teams must play at the field made available by the league. Weather it is one game or the whole season.
 - ii. No field is guaranteed.
 - iii. Leagues maybe scheduled to play on certain days of the week or weekend. If those days become unavailable teams must play on the day that the league schedules.
 - iv. Game times are not guaranteed.
- b. If games are canceled the league will send out an email through its email list and try to contact each team captain personally.
- c. Games can be canceled at anytime.
- d. Games are official if they have played more then one minute of game time into the second half.
 - i. If a game does not get completed on the day it started it maybe made up but will continue for the time it was stopped.
 - ii. Time, score and team in possession shall be recorded by the officials for the continuation of the game
 - iii. If the information on the game is lost or becomes unknown the whole game maybe replayed if possible.
- e. Games do not have to be made up.

- i. No refund is due.
- ii. The league will make every attempt to play all scheduled games.

VII. Game times

- a. Teams should show up two hour prior to game time.
- b. Game times are not guaranteed.
 - i. Game times can change.
- c. Game officials may start the game early if time permits.

VIII. Rule changes

- a. Any team can submit a written request for a rule change prior to the season starting.
- b. Not all rules submit will be accepted.

IX. Fighting and Unsportsmanlike Conduct

- a. Fighting and Unsportsmanlike conduct will not be tolerated.
- b. Any team or player that attempts to throw a punch is considered to be fighting.
- c. Any team or player involved in a fight will be suspended the rest of the season and play-offs.
 - i. Suspended teams or players maybe fined.
 - ii. Teams or players that do not pay their fines will not be reinstated until they do.
- d. The league will rule independently on each case.
 - i. That ruling will be final.
 - ii. Each team herein agrees all of the above rules.